

Kara Nemetsk

CHARACTER NAME

1 Wizard (Evoker)

LEVEL & CLASS

PLAYER NAME

Noble

BACKGROUND

Human

RACE

EXPERIENCE

300

Next Level

STRENGTH

+1

13

DEXTERITY

-1

9

CONSTITUTION

+2

15

INTELLIGENCE

+3

16

WISDOM

0

11

CHARISMA

+2

14

+1 STR

-1 DEX

+2 CON

+5 INT

+2 WIS

+2 CHA

RESISTANCES

SAVING THROWS

-1

0

+5

+1

+2

+5

0

+2

+3

0

+3

0

+2

+4

+5

-1

-1

0

0

Tool

SKILLS

-1 Acrobatics (Dex)

0 Animal Handling (Wis)

+5 Arcana (Int)

+1 Athletics (Str)

+2 Deception (Cha)

+5 History (Int)

0 Insight (Wis)

+2 Intimidation (Cha)

+3 Investigation (Int)

0 Medicine (Wis)

+3 Nature (Int)

0 Perception (Wis)

+2 Performance (Cha)

+4 Persuasion (Cha)

+5 Religion (Int)

-1 Sleight of Hand (Dex)

-1 Stealth (Dex)

0 Survival (Wis)

0 Survival (Wis)

Tool

SKILLS

8

MAXIMUM HIT POINTS

+2

PROFICIENCY BONUS

9

ARMOR CLASS

Temporary Hit Points:

CURRENT HIT POINTS

-1

INITIATIVE

SUCCESSSES

FAILURES

DEATH SAVES

LEVEL DIE USED

1 d6+2

HIT DICE

ENCUMBERED

20 ft

30 ft

SPEED

FEATURE

Arcane Recovery (1 level of spell slots)

MAX

1

RECOVER

LR

USED

LIMITED FEATURES

ACTIONS

BONUS ACTIONS

REACTIONS

ACTIONS

10

PASSIVE WISDOM (PERCEPTION)

SENSES

NAME

TOTAL

↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑

AMMUNITION

NAME

TOTAL

↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑

AMMUNITION

ATTACK NAME

Quarterstaff

PROF ABILITY

✓ Str

RANGE

Melee

TO HIT

+3

DAMAGE

1d6+1

DAMAGE TYPE

Bludgeoning

Versatile (1d8)

DESCRIPTION

Ray of Frost

✓ Int

60 ft

+5

1d8

Cold

Target -10 ft speed until start of my next turn (PHB 271)

ATTACKS: WEAPONS & CANTRIPS

Evoker, level 1:

- Arcane Recovery (Wizard 1, BR 33) [1 level of spell slots, 1 × per long rest]  
Once per day after a short rest, I can recover a number of 5th-level or lower spell slots
- Spellcasting (Wizard 1, BR 32) [3 cantrips known]  
I can cast prepared wizard cantrips/spells, using Intelligence as my spellcasting ability  
I can use an arcane focus as a spellcasting focus  
I can cast all wizard spells in my spellbook as rituals if they have the ritual tag

CLASS FEATURES

I don't like to get my hands dirty, and I won't be caught dead in unsuitable accommodations.

If you do me an injury, I will crush you, ruin your name, and salt your fields.

PERSONALITY TRAITS

Family. Blood runs thicker than water. (Any)

IDEALS

I will face any challenge to win the approval of my family.

BONDS

I too often hear veiled insults and threats in every word addressed to me, and I'm quick to anger.

FLAWS

Feature Name: **Position of Privilege**

I am welcome in high society, and people assume I have the right to be wherever I am. The common folk make every effort to accommodate me and avoid my displeasure, and other people of high birth treat me as a member of the same social sphere. I can secure an audience with a local noble if I need to.

BACKGROUND FEATURE

Human (+1 to all ability scores)

RACIAL TRAITS

ADVENTURING GEAR

Scroll of pedigree

# LB

ADVENTURING GEAR

Backpack, with:

- Book of lore
- Ink, 1 ounce bottle of
- Ink pen
- Parchment, sheets of
- Little bag of sand
- Small knife

# LB

ADVENTURING GEAR

Fine clothes

Signet ring

Purse (with coins)

Quarterstaff

Component pouch

Spellbook

# LB

6

1

4

2

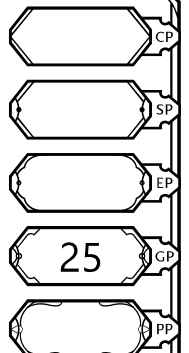
3

SUBTOTAL

SUBTOTAL 11.3  
EQUIPMENT

ATTUNED MAGICAL ITEMS

SUBTOTAL 16



WEIGHT CARRIED  
27.8 lb

CARRYING CAPACITY  
195 lb  
PUSH/DRAW/LIFT  
196 - 390 lb



Kara Nemetsk

CHARACTER NAME

Female	23	Medium	5'7"	165 lbs
GENDER	AGE	SIZE	HEIGHT	WEIGHT
Neutral	Oghma	Black	Brown	Fair
ALIGNMENT	FAITH	HAIR	EYES	SKIN

CHARACTER PORTRAIT

Allies: Thorin Holderhek, Finnan Hiltopple, Naivara Moonbrook, Erevan Galanodel

ORGANIZATION

The Lord's Alliance



SYMBOL

ALLIES & ORGANIZATIONS

A young Damaran human of moderate height and weight.

APPEARANCE

Wealthy

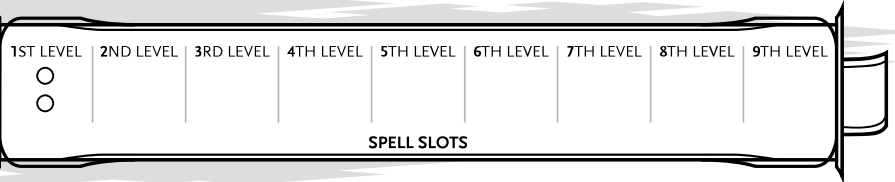
LIFESTYLE

DAILY PRICE

4 gp

ENEMIES

CHARACTER HISTORY



## CANTRIPS (0 LEVEL)

## 1ST LEVEL

MorePurpleMoreBetter's D&D 5th edition Character Record Sheet v13.0.0beta8 (Printer Friendly); Spell Sheet 1/1